M2A3 Bradley TC & Gunner Commands

4 types of targets

- Troops
- Truck
- PC (or helicopter)
- Armor

Weapon engagements

Coax (M240C)

HE (High explosive >900 M) *(Coax < or = 900 M)*

SABOT (Sub-caliber anti-tank round)

TOW

While in the turret:

Gunner takes all commands from TC

Flip switch to FIRE only when engaging targets

Gunner scans from "10 to 12" while TC scans from "2 to 12"

Gunner will clearly identify target and distance before engaging

TC must give the command "fire" in order for the gunner to send rounds downrange

Gunner must call "on the way" every time they fire a round

<u>TOW must be in the "up position" while in the defense (hull/turret defilade)</u>

TOW will not be in the "up position" while moving

TC must give commands "driver up" and "driver back" while in the defense for vehicle to move

DO NOT ENGAGE WHILE IN DEFILADE

Time is of the essence, **minimize exposure time** when in the defense

TC will confirm current target is destroyed before engaging next target

Always engage biggest threat first!

In the simulator, SABOT rounds will fire **on a line** while HE rounds **will lob**

TC or Gunner can change the ammo selection (recommended TC do this so Gunner can focus engaging targets)

Example Script:

Defensive

Begin scanning sectors

<u>TOW is in the up positon</u>

Gunner: Troops in the open! Identified….300 m

TC: Gunner, coax, troops

TC: Driver, up!

Vehicle reaches top of battle position

TC: FIRE!

Gunner: On the way *(Fires burst)*

TC: Target destroyed, cease fire, driver back

Driver moves vehicle back into defilade

Continue scanning and engage targets

After every engagement, report BDA to higher- TC: "2 PCs and 1 set of troops destroyed in sector"

Offensive

*Begin scanning sectors

TC: Gunner, PC in the open 1 o'clock

Gunner: PC identified…. 1300 m

TC: Gunner, SABOT, PC

TC: Driver halt!

Driver halts vehicle for engagement; however, Gunner can engage on the move

TC: Fire!

Gunner: On the way!

TC: Miss! Adjust fire 20 meters right…FIRE!

Gunner: On the way!

TC: Target destroyed, cease fire!

TC: Driver, Charlie Mike! (Continue mission)